

Walking Soccer Rules for WSC

1. 6V6 Format
2. BALL SIZE Size 5 (Futsal)
3. NO OFFSIDES
4. FLEXI SUBS Wait for a break in play on the referee's whistle or when the ball is in possession of the goalkeeper. Make the referee aware of intent when the ball is dead or safe in the goalkeeper's possession
5. **NO RUNNING, JOGGING On or off the ball BY ANY PLAYER**, (one foot must always be on the ground) TO INCLUDE THE GOALKEEPER a free kick 3 meters outside of the penalty area closest to the point where the infringement occurred is awarded to the opposition. If the goalkeeper runs across to make a save on a goal-bound effort or denies a clear goal scoring opportunity by their action, a penalty is awarded to the opposition, this will include running across to make a blocking save anywhere in the penalty area
6. **RUNNING INFLUENCING PLAY** Any player running into a position linking up with play, receiving a pass, affecting play directly or pulling away defensive players by a run, intercepting the ball, moving to the ball, running onto the ball in the process of shooting, shall for:
 - 6.1 1st offence: free kick against
 - 6.2 2nd offence: free kick against and a warning
 - 6.3 3rd offence: 2-minute Sin Bin. Should a Sin Bin returning player further infringe the walking rule, a free kick is awarded against that person and the totting up process again continues
7. **RUNNING OFF THE BALL NOT INFLUENCING PLAY** Any player running off the ball but not gaining individual or team advantage, and not directly affecting play shall have a warning against them BUT play will continue, after 3rd occurrence by the same player will result in a 2-minute Sin Bin, allowing play to continue and the sanction administered when there is a break in play or the goalkeeper has possession
8. **MINIMAL CONTACT TACKLING ONLY** No heel, ankle rapping from side or behind. Any heavy/aggressive, reckless or dangerous tackling will result in an automatic 2-minute Sin Bin. Any further

incident during the match from the Sin Binned player on their return from the time sanction will result in a Red Card sending off. That player plays no further part in that match

9. NO JUMPING- A foot must remain on the ground

10. **NO SHOULDER CHARGES PERMITTED** If contact is minimal or accidental, a free kick will be given to the opponent of anyone considered to have shoulder charged/barged. A player guilty of shoulder charging/barging in an excessive, aggressive, reckless manner will be Sin Binned. A player shoulder charging or barging an opponent into a barrier or wall shall be Red Carded and play no further part in the match

11. **NO BUNDLING INTO BARRIERS** A player guilty of bundling a player into a barrier (forcing a player into said barrier) will be Red Carded. That player plays no further part in that match and must miss the next match

12. **NO HEAVY TACKLES**, A player guilty of a heavy tackle will result in a Red Card sending off. That player plays no further part in that match and must miss the next match

13. **'CROWDING' AT THE BARRIER** (2 players tackling one player in very close proximity (Health & Safety) results in a free kick to the single player

14. **PLAYERS 'CORNERED' OR BOXED IN ON PITCHES WITH BARRIERS MUST BE GIVEN TURNING SPACE & NOT TACKLED IN THE PROCESS** (Health & Safety:) Anyone tackled from behind whilst confined in the corner, not given safe turning space of at least 1 meter, shall be awarded a free kick to be taken where the player should have been allowed to have turned safely

15. PLAYERS MAY NOT PHYSICALLY STEP ACROSS AN OPPONENT TO BLOCK THEM FROM ATTEMPTING TO GET TO THE BALL, OR GAIN AN ADVANTAGE BY SUCH AN ACT (Obstruction) and a free kick to the opposition

16. **NO SLIDE TACKLES OR SLIDE BLOCKS** A slide tackle occurrence is a Blue Card 2-minute Sin Bin. A player must remain on their feet when challenging the ball

17. **PLAYERS GROUNDED (ON THE FLOOR) MAY NOT PLAY AT THE BALL** WHILST NOT ON THEIR FEET Free kick to the opposition

18. CORNERS WILL BE KICK-INS

19. PLAYERS MAY NOT HOLD ONTO WALLS OR BARRIERS IN HOLDING OR SHIELDING THE BALL BUT ONLY A HOLD TO CORRECT BALANCE OR AS A MEASURE TO STOP POTENTIAL ACCIDENT OR INCIDENT IS PERMISSABLE: Free kick awarded against any player unnecessarily holding

20. NO ENTRY INTO PENALTY AREA 'D' BY ANY OUTFIELD PLAYER the exception being by momentum & no advantage gained. Should a defender have inadvertently stepped into the area, but play, or the outcome of play has not been affected, play carries on. If the defender has stepped into the penalty area in the process of blocking a shot, shielding the ball, shepherding the ball back to the goalkeeper, playing the ball from within the penalty area, a penalty kick shall be awarded against the defender. If a defender steps into the penalty area to cut across the space, or denies a clear goal scoring opportunity a penalty shall also be awarded against that player. Should an attacking player step into the penalty area by momentum after a shot from outside the area which results in a goal, the goal shall stand, otherwise for any other occasion where the attacker has stepped into the penalty area, a free kick is awarded to the goalkeeper to be taken where the infringement occurred. The penalty area line also extends in a vertical plane. Should a ball be in the air and inside the penalty area and an outfield player plays the ball whilst it is in the air, the appropriate sanction shall apply - namely free kick to the goalkeeper if by an attacker, penalty if by a defender.

21. A player pushed into the penalty area will have a free kick awarded in their favor.

22. NO GOALKEEPER EGRESS FROM PENALTY AREA except by momentum, or if sliding forward whilst making a save and the ball and goalkeeper's upper body have not left the penalty area. The goalkeeper cannot slide forward in making a save and make contact with the ball outside of the penalty area. If the goalkeeper egresses from the penalty area - a penalty is awarded to the opposition. If a goalkeeper egresses from the penalty area to intercept a ball, halt a player's progress or deny a clear goal scoring opportunity, a penalty is awarded to the opposition and the goalkeeper is Sin Binned for 2 minutes. Should the goalkeeper egress from the penalty area and makes a cynical/aggressive/reckless challenge to deny a goal scoring opportunity, a penalty is awarded against the team of the goalkeeper, that player will receive a Red Card and play no further part in that game

23. A BALL ON THE LINE OF THE PENALTY AREA IS CONSIDERED FAIR GAME The penalty area plane rises up from the line

24. THE WHOLE OF THE BALL HAS TO BE OVER ANY LINE TO BE CONSIDERED OUT OF PLAY OR INSIDE/OUTSIDE THE PENALTY AREA

25. **PENALTIES ONE STEP RULE**. A player takes one step back from the ball and elects to kick it from there or plants one foot beside the ball (one step) and kicks the ball with the other. If a player has taken two steps or more and scores, the goal is disallowed and the kick retaken. If the player has taken two steps or more and misses or has the shot saved, the kick is not to be retaken and play resumes

26. **ALL FREE KICKS ARE INDIRECT** A goal can be awarded if the ball deflects off an opposing player or the goalkeeper touches the ball on its way into the goal before a second touch by a player from the same team

27. **IF THE REFEREE HAS STOPPED PLAY WITH A BLOW OF THE WHISTLE, PLAY CAN ONLY RESUME WITH A BLOW OF THE WHISTLE FROM THE REFEREE** No quick free kicks without defenses being in position and the referee blows the whistle to resume play

28. TEAMS CANNOT SCORE DIRECTLY FROM THE KICK-OFF UNLESS THE BALL HAS BEEN PASSED TO A TEAM MATE

29. 3 METER EXCLUSION ON PLAYERS ON ALL DEAD BALL SITUATIONS Should a player not have retreated 3 meters from a dead ball situation, the referee will pace out 3 meters and assert where the player shall place themselves. If that player still has not retreated the referee will warn the player that should they not move immediately, that player will be Sin Binned. The referee shall Sin Bin any player that has not heeded the directive

30. OFFENSIVE FREE KICKS NEAR PENALTY AREA LINE Move ball back 3 meters to allow defense opportunity to position themselves between ball and goal. Play cannot resume until the defense has positioned themselves and the referee has resumed play by whistle (no quick play permitted)

31. **BALL HEAD HEIGHT RESTRICTION** The height shall be set at 6 feet. **The referee has sole interpretation of the height limit.** A ball exceeding the height restriction must have the ball completely over 6 feet. NB - A ball rising to a player's head and headed downwards is not an infringement if the player's feet are in contact with the ground.

32. **PLAYERS MAY HEAD THE BALL**

33. A BALL IS CONSIDERED DEAD IF IT HAS RISEN ABOVE HEAD HEIGHT IN ANY CIRCUMSTANCE

34. GOALKEEPERS MAY RECEIVE BACK PASSES & CAN CHOOSE TO THROW THE BALL OUT UNDER-ARM OR ELECT TO KICK IT OUT INTO PLAY. THEY MAY ALSO PICK UP & DROP TO KICK

35. **GOALKEEPERS MAY ONLY THROW THE BALL USING AN UNDER-ARM THROW** (Bowling action) Throwing infringements or the ball above head height throws result in a free kick to the opponents 3 meters outside the area

36. NO RESTRICTION ON TIME THE GOALKEEPER HAS TO PLAY THE BALL OUT OF THE AREA But the Referee may warn the keeper of time wasting. Should the warning not be heeded, a free kick may be awarded 3 meters centrally outside the penalty area

37. NO RESTRICTION ON PASS BACKS / PASS OUTS BY THE DEFENCE & GOALKEEPER But the Referee may warn the team in possession of the ball that they need to progress play forward (time wasting, undesirable sportsmanship.) Should the warning not be heeded, the Referee may award a free kick at the point where the warning was not heeded to the opposition for time wasting / poor sportsmanship. If the goalkeeper is penalized for time wasting, the ball is placed 3 meters outside the penalty area

38. GOALKEEPERS MUST WEAR A TOP THAT DISTINGUISHES THEM FROM OTHER PLAYERS

39. GOALS CAN BE SCORED FROM ANY OUTFIELD POSITION

40. GOALKEEPERS CANNOT SCORE A GOAL

41. A BALL CROSSING A BARRIER WILL BE RETURNED TO THE TEAM NOT TOUCHING IT LAST BEFORE IT CROSSED THE BARRIER To be placed 1 meter from the barrier

42. A 'SIN BIN' 2-MINUTE TIME OUT IS IN EFFECT FOR PERSISTENT OR MORE SERIOUS OFFENCES. THE REFEREE'S DECISION IS FINAL & SHOULD BE RESPECTED & CARRIED OUT WITHOUT DELAY

43. A ZERO TOLERANCE OF DISSENT, ABUSE, ARGUMENTATIVE BEHAVIOUR, SWEARING, SARCASM TOWARDS THE REFEREE IS IN EFFECT A player will be Sin Binned for such offences. Prolonged or extreme abuse to an official will result in a Red Card and that player plays no further part in that match

44. ANY PLAYER SWEARING ABUSIVELY AT OPPONENT PLAYERS, TEAM MATES, OFFICIALS, TEAM STAFF OR SPECTATORS WILL RESULT IN A SIN BIN SANCTION

45. ANY THREE SAME OR THREE VARIETY OF INFRINGEMENTS RESULT IN A BLUE CARD SIN BIN 2-MINUTE TIME-OUT ON THE TOTTING UP PROCEDURE. A player returning from a Sin Bin timeout will again precede on the totting up procedure should any further infringements occur

46. A PLAYER SENT OFF ON A RED CARD FOR VIOLENT CONDUCT one game suspension will apply,

47. A PLAYER SENT OFF TAKING NO FURTHER PART IN THAT MATCH. A TEAM MAY SUBSTITUTE THE SENT OFF PLAYER AFTER A PERIOD OF 5-MINUTES OR A GOAL HAS BEEN CONCEDED Whichever occurs first